



## Policies and Procedures

1. You must adhere to all Rowan University conduct policies while in any Game Room space. This includes the physical room in the Student Center, as well as all in-game interactions and Discord channels. Failure to follow this rule may result in loss of Game Room privileges and/or referral to Community Standards.
2. Students, faculty, and staff may access The Game Room with a valid RowanCard ID. Rowan students may a host a non-student guest if the guest:
  - a. Is at least 18 years of age.
  - b. Is accompanied by a Rowan student at all times. Rowan host is responsible for guest conduct. No more than two guests per Rowan host.
  - c. Completes a guest registration.
  - d. Provides a valid photo ID.
3. Equipment / space is “taken out” by trading one active Rowan ID card for access. The person whose ID is provided is responsible for returning the item(s) and the condition of the item(s) upon return. Exchange rate is as follows:
  - a. 1 ID = 1 controller
  - b. 1 ID = 1 pool cue
  - c. 1 ID = 1 reserved ping pong / air hockey table (2 paddles)
  - d. 1 ID = 1 board game (any number of players may piggyback on this)
4. Personal consoles and controllers are not permitted during regular Game Room hours. Personal controllers may be permitted at certain special events, to be determined on a case-by-case basis. You may bring your own board, card, or tabletop gaming paraphernalia. The Game Room is not responsible for lost or damaged personal equipment.
5. You may not insert your own CDs, flash drives, cartridges, SD cards, or other storage media into any game room equipment. This is to prevent malicious software or hacking devices (Rubber Ducky, Flipper Zero, O.MG Cable) from gaining access to our network and accounts.
6. You are responsible for the equipment you’re using, as well as any damages incurred during use. Please report any damaged or malfunctioning equipment to Game Room staff immediately.
7. There is a 2 hour limit on any one console or table. Each of these periods constitute one gaming “session”. This is flexible with demand. These limits are in place to encourage healthy breaks and gaming habits.
8. Food and uncapped beverages may be limited in certain areas of the Game Room, such as on or near the billiards and other gaming equipment. Please be mindful of signage.
9. Please be mindful of those around you in regards to your volume, language, and space usage. Clean up after yourself; no explicit language or yelling.
10. Gambling or betting with real world currency, virtual currency, or items of monetary significance is strictly prohibited.